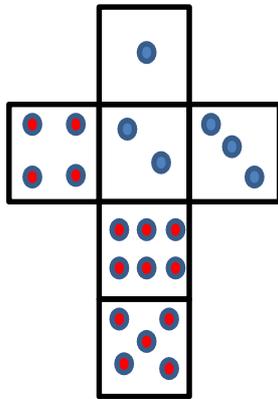
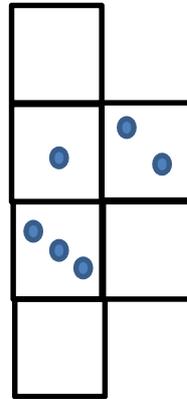


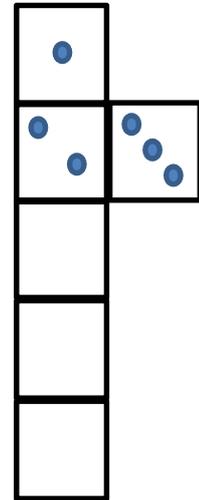
Entscheide mit welchen Würfelnetzen man einen Würfel bilden kann. Trage die fehlenden Augen ein.



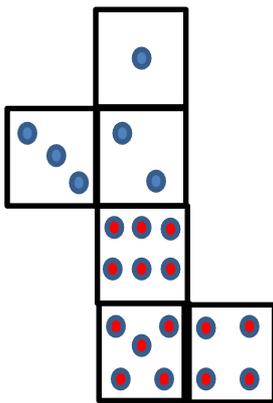
möglich



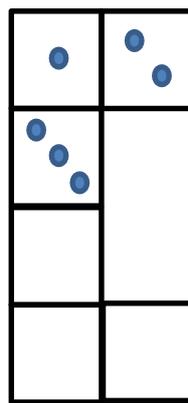
nicht möglich



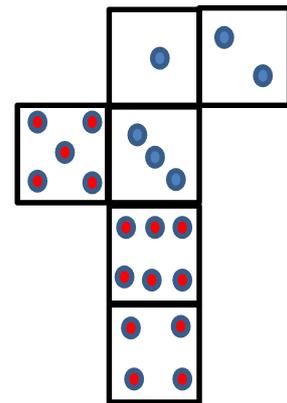
nicht möglich



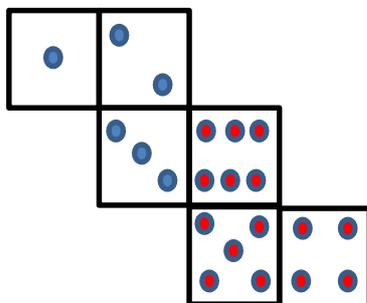
möglich



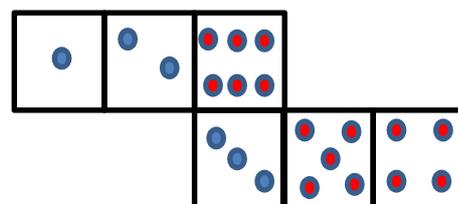
nicht möglich



möglich



möglich



möglich